## <u>Class 1 - Reception – Long Term Planning Overview</u>

## <u>September 2022 – July 2023</u>

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	All About Me	Shapes, Patterns & Festivals	Traditional Stories & Fairytales	Minibeasts	The King's Coronation/The Environment Plants & Growth	Under the Sea
Personal, Social & Emotional Development	Jigsaw: Being in My World Who Me? How Am I Feeling Today? Being at School Gentle Hands Our Rights Our Responsibilities	Jigsaw: Celebrating Difference What I am good at. I'm special, I'm me. Families. Houses and homes. Making friends. Standing up for yourself.	Jigsaw: Dreams & Goals Challenge Never giving up Setting a goal Obstacles & support Flight to the future Award ceremony.	Jigsaw: Healthy Me Everybody's body We like to move it, move it Food glorious food Sweet dreams Keeping calm Stranger danger	Jigsaw: Relationships My family and me. Make friends, make friends, never ever break friends. Falling out and bullying Being the best friend we can be.	Jigsaw: Changing Me: My body Respecting my body Growing up Fun and fears Celebration
Physical Development	GetSet4PE: Introduction to PE: To move safely in space. To follow instructions and stop safely with control. To use equipment safely and responsibly. To work cooperatively and play as a group/ with a partner.	GetSet4PE: Ball skills (1): To develop rolling a ball to a target. To develop stopping a rolling ball. To develop accuracy when throwing to a target. To develop bouncing and catching a ball. To develop dribbling a ball with your feet. To develop kicking a ball.	GetSet4PE: Ball skills (2): To develop rolling and tracking a ball. To develop accuracy when throwing to a target. To develop dribbling with hands. To develop throwing and catching with a partner. To develop dribbling a ball with your feet. To develop kicking a ball to a target.	GetSet4PE: Fundamentals (1) To develop balancing whilst stationary and on the move. To develop running and stopping. To develop a changing direction. To develop jumping and landing. To develop hopping and landing with control. To explore different ways to travel.	GetSet4PE: Fundamentals (2) To develop balancing. To develop running and stopping. To develop changing direction. To develop jumping. To develop hopping. To develop different ways to travel using equipment.	GetSet4PE: Games (2) To aim when throwing and practice keeping score. To follow instructions and move safely when playing tagging games. To learn to play against a partner. To develop coordination and play by the rules. To explore striking a ball and keeping score.

			Football skills (coach).	Games / Gymnastics - Premier Sport.	Dance - Michelle Rochester.	To work cooperatively as a team.
Literacy	Phonics Unlocking letters & Sounds Program. Phase 2 Phonics.	Phonics Unlocking letters & Sounds Program. Phase 3 Phonics.	Phonics Unlocking letters & Sounds Program. Phase 3 Phonics. Phase 3 Phonics (Mastery).	Phonics Unlocking letters & Sounds Program. Phase 3 Phonics (Mastery).	Phonics Unlocking letters & Sounds Program. Phase 4 Phonics.	Phonics Unlocking letters & Sounds Program. Phase 4 Phonics (Mastery).
	Big Cat Reading scheme.	Big Cat Reading scheme.	Big Cat Reading scheme.	Big Cat Reading scheme.	Big Cat Reading scheme.	Big Cat Reading scheme.
Mathematics	White Rose Maths: Getting to Know You Play and get to know the children. Just Like Me Compare amounts. Compare size, mass & capacity. Exploring pattern.	White Rose Maths: It's Me 1, 2, 3 Comparing & composition of 1, 2, 3. Circle & triangles. Positional language. Light & Dark Representing numbers to 5. One more or less. Shapes with 4 sides. Time.	White Rose Maths: Alive in 5 Introducing zero. Comparing numbers to 5. Composition of 4 & 5. Compare mass (2). Compare capacity (2). Growing 6, 7, 8 6, 7, 8. Combining two amounts. Making pairs. Length & height. Time (2)	White Rose Maths:  Building 9 & 10  Counting 9 & 10.  Comparing numbers to 10.  Consolidation	White Rose Maths:  To 20 and beyond  Build numbers beyond 10.  Count patterns beyond 10.  Spatial reasoning (1).  Match, rotate and manipulate.  First, then, now  Adding more.  Taking away.  Spatial reasoning (2).  Compose & decompose	White Rose Maths: Find my Pattern Doubling. Sharing & grouping. Even & odd; Spatial reasoning (3.) On the Move Deepening understanding. Patterns and relationships. Spatial mapping (4). Mapping.
Understanding the World	RE - Special Me Who am I? Special things. Special people. Where do I belong?	RE - Special Times 1 Birthdays Hannukkah Christmas Infant Nativity production.  Forest schools - Eco	RE - <b>Special Places</b> My special place Church building & visit Infant Baptism Synagogue	RE - Special Times 2 Pesah (Passover) Lent Easter	RE - Special Stories God Our World Days of Creation Caring for our world	RE - Special Stories Jesus Jesus chooses his disciples. House on the Rock. Healing man with leprosy. Jesus prays. Jesus teaches about love.

	Forest schools - Eco Wild Harvest Festival.	Wild  Black History Month.  Bonfire Night.  Remembrance Day  Divali.  St Andrews Day.	Chinese New Year. Valentine's Day.	St David's Day St Patrick's Day Mother's Day	St Georges Day	Father's Day
Expressive Arts & Design	Charanga: Music - Me Find the pulse Copy clap the rhythm of names. High sounds and low sounds using voices and glockenspiels.	Charanga:  Music - My Stories  Find the pulse as one of the characters from the song.  Copy clap the rhythm of small phases from the song.  Explore high pitch and low pitch in the context of the song.  Invent a pattern to go with a song using one note.  Learning Nativity songs for production.	Charanga: Music - Everyone Invent ways to find the pulse. Copy-clap some rhythms of phrases from the songs. Explore high pitch and low pitch in the context of the songs. Use the starting note to explore melodic patterns using one or two notes.	Charanga: Music Our World Find the pulse and show others your ideas. Copy-clap some rhythms of phrases from the songs. Explore high pitch and low pitch using the images from the songs. Use the starting note to explore melodic patterns using one or two notes.	Charanga: Music - Big Bear Funk Find a funky pulse. Copy-clap 3 or 4 word phrases from the song. Keep the beat of the song with a pitched note. Add pitched notes to the rhythm of the words or phrases in the song. Enjoy playing patterns using a combination of any of the three notes C, D & E.	Charanga: Music - Reflect, Rewind and Play Consolidate learning and contextualise the history of music.
	Art - Self-portrait – Pencil & paint.  Vegetable printing.	Art - Clay Diva pots (Divali).	Art - Textures and colour mixing – Paint / range of materials.	Art - Printing / Paint / collage materials - Matisse.	Art - 3D sculpture - Junk modelling / paint.	Art - Photography/ Observational Drawings

Trips/Visits	Autumn walk via the	A parental visit to talk	Westonbirt	Bristol Aquarium trip.
	farm shop and	about her book and	Aboretum trip -	
	church.	talk about writing	Marvellous	Whole school trip -
		stories.	Minibeasts.	tbd.
	Trip to Avon Valley			
	Steam Railway to			
	meet FC.			