



## Progression in English Writing

### Handwriting

By the end of EYFS:

- sit correctly at a table, holding a pencil comfortably and correctly
- write recognisable letters, most of which are correctly formed
- spell words by identifying sounds in them and representing the sounds with a letter or letters
- write simple phrases and sentences that can be read by others
- write digits 0-9
- in T6, children will be exposed to 'in strokes' and those that have got the dexterity will be taught explicitly how to use 'in strokes'.

Y1:

- start to or continue to use the diagonal and horizontal strokes needed to join letters and understand which letters, when adjacent to one another, are best left unjoined
- form digits 10-20
- understand which letters belong to which handwriting 'families' and to practise these.

Y2:

- form lower-case letters of the correct size relative to one another
- continue to use the diagonal and horizontal strokes needed to join letters and understand which letters, when adjacent to one another, are best left unjoined
- write capital letters and digits of the correct size, orientation and relationship to one another and to lower-case letters
- use spacing between words that reflects the size of the letters.

Y3:

- use the diagonal and horizontal strokes that are needed to join letters and understand which letters, when adjacent to one another, are best left unjoined
- increase the legibility, consistency and quality of their handwriting.

Y4:

- use the diagonal and horizontal strokes that are needed to join letters and understand which letters, when adjacent to one another, are best left unjoined
- increase the legibility, consistency and quality of their handwriting.

Y5:

- choosing which shape of a letter to use when given choices and deciding whether or not to join specific letters
- choosing the writing implement that is best suited for a task.

Y6:

- choosing which shape of a letter to use when given choices and deciding whether or not to join specific letters
- choosing the writing implement that is best suited for a task.