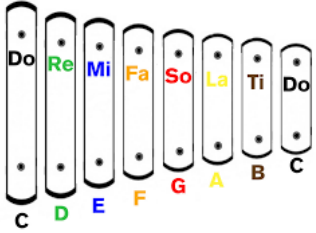


Big Ideas in Music



Pitch How high or low a note is.



Duration How long a note is held for.



Dynamics How loud or quiet the music is.



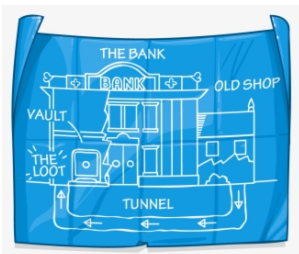
Tempo How fast or slow the music is.



Timbre The instruments that are being played and what they sound like.



Texture How many layers there are in the music.



Structure How the music is put together.