

Deer Class Medium Term Planning: Term 5 2023-24

	Week 1	Week 2	Week 3	Week 4 (4 Day Week)	Week 5 SATS WEEK	Week 6
Visit/Visitor						London trip
Whole Class Read	Don Quixote	Don Quixote	Great Expectations	Great Expectations	The Count of Monte Cristo	The Count of Monte Cristo
Big Write Topic Write	2008 Longer Task: Pip Davenport (Biography)	2012 Longer task: Up, Up & Away (Diary Entry)	2010 Longer task: Miptor (Guide)	2010 Longer task: Miptor (Guide)		
SPaG	Revision: Tenses	Revision: Spag.com	Revision: SPaG Loop Cards			
Reading Poetry Focus	Lit Shed Plus Reading SATs	Lit Shed Plus Reading SATs	Lit Shed Plus Reading SATs	Lit Shed Plus Reading SATs		Poetry: My Shadow
Maths	Shape	Position & Direction	Mock Week/Revision	Revision		Investigations
History Monarchy: The Changing Power of a Monarch	Main events and where they fit in Timeline the British monarchs and label their houses. Label key events. Tudors becoming Stuarts.	Beliefs/Power (1509) Comparison of Henry VIII and Elizabeth II/Charles III.	Significance and legacy (1603) The gunpowder plot and James I - why do we still celebrate fireworks night?	Society (1625) Charles I and Oliver Cromwell: the English civil war. Return of Charles II.	Conflict (1727) George II warring with the French compared to Elizabeth II and the Falklands/WWII.	Power Looking forward to the future of the monarchy and what that may look like. Will the UK become a republic? (link to the US/France) William V? George VII?
Science	Factors affecting health To identify factors that affect our health and how to reduce their negative impact. To evaluate sources of information.	The heart and circulatory system To summarise the key structures and purpose of the circulatory system.	Blood To identify the key roles of blood. To evaluate a model.	Heart rate To explore the relationship between animal size and heart rate. To interpret patterns in data.	Investigating exercise and heart rate To investigate the relationship between exercise and heart rate. To write a method.	Heart rate and fitness To describe the relationship between heart rate and fitness. To draw a line graph.
Art	Exploring self To analyse how art can explore the concept of self.	Relief sculptures To explore sculptural techniques.	Memory museum To use creative experience to develop ideas and plan a sculpture.	Memory sculpture To apply an understanding of materials and	Complete and reflect To problem-solve, evaluate and refine	POP Task

				techniques to work in 3D.	artwork to achieve a chosen outcome.	
French	What Challenges Can I See? I can explain key environmental challenges I can see in my local area.	A Helping Hand I can say what small actions I am going to take in response to the environmental challenges where I live.	The Bigger Picture I can explain what I think some groups of people are going to do in response to the environmental challenges I can see.	Let's Work Together I can explain a range of environmental challenges and possible actions.	Let's Make a Plan I can prepare a presentation in French about the environmental challenges.	Lesson Name I can deliver a presentation in French about the environmental challenges I can see.
RE Salvation	Lesson 7: Baptism To begin to understand how the Christian sacrament of baptism may be practised differently but represent some shared beliefs.	Lesson 8: The price is paid... To bring together the understanding from this series of lessons and how Jesus needed to pay the price which should have been paid by humanity to bridge the gap between God and humanity.	Lesson 9 Forgiveness in action To build on the understanding of the meaning of salvation to all humanity and the message that 'we need to learn to forgive others as God has forgiven us' and to go on forgiving others.			
Computing	Introducing variables To see examples of real-world variables (score and time in a football match), explore them in a Scratch project, design and make a project that includes variables, and identify that variables are named and that they can be	Variables in programming To understand that variables are used in programs, that they can only hold a single value at a time, demonstrate the process of changing variables, explore why it is important to name variables and apply their learning in a Scratch project in	Improving a game To apply the concept of variables to enhance an existing game in Scratch, predict the outcome of changing the same change score block in different parts of a program, test predictions in Scratch, experiment with using different values in variables, use a variable	Designing a game To work at the 'design' level of abstraction, create their artwork and algorithms, design the sprites and backgrounds for their project, and then design their algorithms to create their program flow.	Design to code To implement the algorithms that they created in Lesson 4, identify variables in an unfamiliar project, learn the importance of naming variables, and add another variable to enhance their project.	Improving and sharing To build on the project that they created in Lesson 5, consider how to improve projects and make small changes to achieve this, add a variable independently, and evaluate each other's projects; they identify features that they liked and

	letters (strings) as well as numbers.	which they make, name, and update variables.	elsewhere in a program, and add comments to explain how they have met the objectives of the lesson.			features that could be improved.
PE Athletics Tennis	To develop my own and others' sprinting technique. To develop placement of the ball using a forehand.	To identify a suitable pace for the event. To develop placement of the ball using a backhand groundstroke.	To develop power, control and technique for the triple jump. To develop the volley and understand when to use it.	To develop power, control and technique when throwing for distance. To employ tactics when playing with a partner.	To develop throwing with force and accuracy for longer distances. To develop accuracy and consistency using the underarm serve.	To work collaboratively in a team to develop the officiating skills of measuring, timing and recording. To apply rules, skills and principles to play against an opponent.
PSHE	What is Mental Health? I know that it is important to take care of my mental health.	My Mental Health I know how to take care of my mental health.	Love and Loss I understand that there are different stages of grief and that there are different types of loss that cause people to grieve.	Power and Control I can recognise when people are trying to gain power or control.	Being Online: Real or Fake? Safe or Unsafe? I can judge whether something online is safe and helpful for me.	Using Technology Responsibly I can use technology positively and safely to communicate with my friends and family.