

HIGH LITTLETON CHURCH OF ENGLAND PRIMARY SCHOOL

PE Medium Term Plan Term 6

2025-2026

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Owl Class (EYFS) Games Outdoor Adventurous Activity (Forest Friday)	Theme: cars To work safely and develop running and stopping.	Theme: aeroplanes To develop throwing and learn how to keep score.	Theme: cyclists To play games showing an understanding of the different roles within it.	Theme: buses To follow instructions and move safely when playing tagging games.	Theme: buses To follow instructions and move safely when playing tagging games.	Theme: trains To work with others to play team games.
Hedgehog Class (Y1) Striking & Fielding Yoga	To develop underarm throwing and catching. To explore yoga and mindfulness.	To develop overarm throwing. To be able to copy and remember poses.	To develop hitting a ball. To develop flexibility when holding poses.	To develop collecting a ball. To develop balance whilst holding poses.	To learn how to get a batter out. To create yoga poses using a hoop.	To play games and understand how to score points. To create a yoga flow with a partner.
Fox Class (Y2) Striking & Fielding Yoga	To track a rolling ball and collect it. To copy and repeat yoga poses.	To develop underarm throwing and catching to field a ball. To develop an awareness of strength when completing yoga poses.	To develop overarm throwing to limit a batter's score. To develop an awareness of flexibility when completing yoga poses.	To develop hitting for distance to score more points. To copy and remember actions linking them into a flow.	To be able to get a batter out. To create a flow, perform and teach it to a partner.	To understand the rules of the game and use these to play fairly. To explore poses and create a yoga flow.
Badger Class (Y3) Rounders Yoga	To develop throwing and catching with accuracy and apply these to a striking and fielding game. To explore poses that challenge my balance.	To develop bowling and learn the rules of the skill within this game. To create a flow using poses that challenge my balance.	To develop batting technique and understand where to hit the ball. To explore poses that challenge my flexibility.	To develop fielding techniques and apply them to game situations. To create a flow using poses that challenge my flexibility.	To play different roles in a game and begin to think tactically about each role. To explore poses that challenge my strength.	To apply skills and knowledge to compete in a tournament. To create a flow using poses that challenge my strength.
Otter Class (Y4) Cricket Y4 Ball Skills	To develop overarm and underarm throwing and apply these to a	To develop bowling technique and learn the	To develop batting technique and	To develop fielding techniques and apply	To play different roles in a game and begin to	To apply skills and knowledge to compete in a tournament.

	striking and fielding game. To develop tracking and collecting skills.	rules of the skill within this game. To develop confidence and accuracy when tracking a ball.	understand where to hit the ball. To develop dribbling skills with hands and feet.	them to game situations. To develop catching skills using one and two hands.	think tactically about each role. To explore and develop a variety of throwing techniques.	To use tracking and sending skills with feet.
Robin Class (Y5) Rounders Yoga	To develop throwing and catching under pressure and apply these to a striking and fielding game To understand how breath can help me to hold and move from pose to pose.	To develop bowling under pressure whilst abiding by the rules of the game To identify and use balance when exploring poses and creating a flow.	To strike a bowled ball with increasing consistency. To identify and use flexibility when exploring poses and creating a flow.	To develop fielding techniques and select the appropriate action for the situation. To identify and use strength when exploring poses and creating a flow.	To understand and apply tactics in a game. To create and refine a flow with a partner.	To apply skills and knowledge to compete in a tournament. To lead others through our flow
Deer Class (Y6) Cricket Dance	To develop throwing and catching under pressure and apply these to a striking and fielding game. To develop a dance phrase using actions, dynamics, space and relationships.	To develop bowling under pressure whilst abiding by the rules of the game. To copy and create actions with consideration to stimulus.	To strike a bowled ball with increasing consistency. To use choreographic devices to improve the aesthetics of a performance.	To develop fielding techniques and select the appropriate action for the situation. To copy and repeat a phrase of movement in the 1970s disco style.	To understand and apply tactics in a game. To choreograph a freeze frame montage in the 1970s style.	To apply skills and knowledge to compete in a tournament. To use feedback to develop and refine a 1970s dance performance.